

REVIEW IT

- 1. Pupils should have the opportunity to brainstorm onto a large piece of paper with a partner about all of the new things they learned at Titanic Belfast. Time should be allowed to enable conversation and discussion. As an option the children could create a Venn diagram so they can write in it what they individually learned for the first time and which things they both learned.**
- 2. In pairs they should then review how they each learned these new things (i.e. through reading, through hands on activities/games, through listening, through watching, through photographs, through diagrams etc.) and, using a different colour for each pupil, should complete a tally chart so they can see which methods were most effective for them individually. We have provided a printable template for your pupils to use. Pupils should be encouraged to compare results with their partner so that they can see how we all learn differently.**
- 3. As a class, pupils should take turns contributing to the updating of the KWL grid they created before their visit.**
- 4. If time allows, it would also be useful for pupils to look back at what they thought they already knew. With the benefit of further study and thought, were all the "facts" accurate? Offer the opportunity for pupils to remove things from the 'Already Know' column which they have discovered are not true.**

RATIONALE

SUGGESTED LEARNING INTENTIONS:

Requirements for Communication: pupils should be enabled to:

- Listen to and identify relevant information and ideas.
- Discuss their own and other's ideas.

Developing Pupils' Knowledge, Understanding and Skills: pupils should:

- Consider their different learning styles.
- Identify the ways in which they learn best.

Developing Pupils' Thinking Skills and Personal Capabilities: pupils should be given opportunities to:

- Evaluate what they have learned
- Demonstrate skills of working in groups.

KEY QUESTIONS

What did I learn on our visit to Titanic Belfast?

How did I learn on our visit to Titanic Belfast?